## **Key Learning in Mathematics at Parkfield – Year 1**

## Number - number and place value Number – addition and subtraction **Number – multiplication and division** • Count to and across 100, forwards and backwards, beginning with 0 Read, write and interpret mathematical statements involving • Recall and use doubles of all numbers to 10 and corresponding halves • Solve one-step problems involving multiplication and division, by or 1, or from any given number addition (+), subtraction (-) and equals (=) signs • Count in multiples of twos, fives and tens • Represent and use number bonds and related subtraction facts calculating the answer using concrete objects, pictorial • Read and write numbers to 100 in numerals within 20 representations and arrays with the support of the teacher Add and subtract one-digit and two-digit numbers to 20, including • Read and write numbers from 1 to 20 in numerals and words zero (using concrete objects and pictorial representations) • Begin to recognise the place value of numbers beyond 20 (tens and Measurement Solve one-step problems that involve addition and subtraction, • Measure and begin to record: • Identify and represent numbers using objects and pictorial using concrete objects and pictorial representations, and missing - lengths and heights, using non-standard and then manageable representations including the number line & Numicon number problems such as $7 = \square - 9$ standard units (m/cm) • Use the language of: equal to, more than, less than (fewer), most, - mass/weight, using non-standard and then manageable standard least • Given a number, identify one more and one less - capacity and volume using non-standard and then manageable • Recognise and create repeating patterns with numbers, objects and standard units (litres/ml) - time (hours/minutes/seconds) • Identify odd and even numbers linked to counting in twos from 0 within children's range of counting competence • Compare, describe and solve practical problems for: • Solve problems and practical problems involving all of the above - lengths and heights (for example, long/short, longer/shorter, tall/short, double/half) Number – fractions **Geometry – properties of shapes** - mass/weight (for example, heavy/light, heavier than, lighter than) • Understand that a fraction can describe part of a whole Recognise and name common 2-D shapes, including rectangles - capacity and volume (for example, full/empty, more than, less than, • Understand that a unit fraction represents one equal part of a (including squares), circles and triangles half, half full, quarter) • Recognise and name common 3-D shapes, including cuboids - time (for example, quicker, slower, earlier, later) • Recognise, find and name a half as one of two equal parts of an (including cubes), pyramids and spheres • Recognise and use language relating to dates, including days of the object shape or quantity (including measure) week, weeks, months and years • Recognise, find and name a guarter as one of four equal parts of an Sequence events in chronological order using language (for **Geometry – position and direction** object, shape or quantity (including measure) example, before and after, next, first, today, yesterday, tomorrow, Describe movement, including whole, half, guarter and threemorning, afternoon and evening quarter turns • Tell the time to the hour and half past the hour and draw the hands • Recognise and create repeating patterns with objects and shapes on a clock face to show these times – ref to time daily across Describe position and direction curriculum/throughout day • Recognise and know the value of different denominations of coins **Statistics** and notes • Sort objects, numbers and shapes to a given criterion and their own • Present and interpret data in block diagrams using practical • Ask and answer simple questions by counting the number of objects in each category Ask and answer questions by comparing categorical data